

2011 Edge Summer League

Halftime is 4 minutes long

Warmups are 4 minutes long

Each team is given 2 (45 second) timeouts per game. No carryover in overtime.

Each team is allowed 1 timeout per overtime session.

Overtime will last 1 minute

Regulation foul line to be utilized.

Three point line is in effect.

Bonus 1 and 1 Begins at 8 Fouls. No double bonus.

Personal fouls: 5 per player.

Any defense or offense is permitted

20 Minute Halves with running time, except for last 30 seconds of first half and the last 2 minutes of second half