

# Preseason Community Rules

- Halftime is 4 minutes long
- Warm-ups are 5 minutes long
- Each team is given 3 (45 second) timeouts per game.
- No carryover in overtime.
- Each team is allowed 1 timeout per overtime session.
- Overtime will last 2 minutes
- Regulation foul line to be utilized in grades 5 & 6.
- 12 Foot Foul Line to be utilized in 3rd and 4th grade.
- Three point line is in effect.
- Bonus free throws (1 on 1) will begin on the 8th foul of the half.
- Double bonus begins on 11 team fouls.
- Personal fouls: 5 per player.
- Refer to page 2 for all defensive rules.
- No pressing when ahead by 15 points.
- 20 point mercy rule in second half. Clock becomes continuous.
- 28.5 Sized balls used in the tournament for all divisions

## **Game Lengths:**

The game will consist of two eighteen (18) minute halves. The clock will stop for shooting fouls, and will restart when the referee hands the ball to the shooter for the final foul shot. The clock will stop on all whistles in the final one minute of the first half and the final two minutes of the second half or overtime

## **Tie Breaker**

1. Head to Head
2. Point Differential ( maximum of 15 per game )
3. Head To Head(the top team that advances is thrown out)

EACH TEAM MUST PROVIDE ONE SCOREKEEPER OR TABLE OPERATOR ie. Book Keeper

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## Defenses

A. For 4th , 5th and 6th grade: only “man-to-man” defenses are permitted in the first half. Players are required to be within the proximity of the person they are guarding. Help defense is allowable when the defender is 2 or more passes away. No zone defenses – (a zone defense is defined as an obvious attempt by a player to defend an area rather than his/her player). In “man-to-man” defense a player must play at least halfway between his/her player and the basket. A player may leave his/her person to:

- Defend against another player driving to the basket, but then must recover
- Stop a break away

B. Full court pressing is not permitted in the first half for 5th & 6th grade, first 18 minutes for the 4th grade – teams must pull back beyond the half court line immediately after each basket or change of possession and must allow the other team to cross the center line. Repeated violations will result in a technical foul. (Note: Under high school rules, a technical foul is also a charged personal foul on the violator.)

Pressing will be permitted in the second half for 5th & 6th grade, last 6 minutes for 4th grade, and overtime. Any team with a 15-point or more lead cannot press under any circumstances.

C. Rules limiting double-teaming may be added if necessary to promote better play and encourage skill development. (No swarming.) Technical fouls may be issued if abuse of this rule is continues.

D. 3rd Grade will only be allowed to play man to man defense the entire game. Man to man press is allowed in the last minute of the 2nd half.

<b>Grade</b>	<b>1st Half</b>	<b>2nd Half</b>
5/6th Grade Boys and Girls	1/2 Court Man to Man only	-Any Defense Full or 1/2 Court
4th Grade Boys and Girls	1/2 Court Man to Man only	-1/2 Court Man to Man for the first 6 Minutes. - Any defense full or half court for the last 6 Minutes.
3rd Grade Boys	1/2 Court Man to Man only	-Man to man press last minute

\* No pressing when up 15 points or more at any time. Teams may only play man to man 1/2 court when up 15 points or more.